

Top Flush Rules

Overview:

TOP FLUSH is a poker-based game that focuses on the poker rank of a Flush. The game uses a standard deck of 52 cards and the player competes with the dealer to have a longer flush than the dealer using 7 cards dealt. The first determining factor is the length of the longest flush in the 7-card hand. If the player and dealer both have the same number of cards in their longest flush, the next determining factor will be the poker rank of the flush using the highest-ranking card in the flush. As in poker, if the highest-ranking cards are the same, the next highest card will be used until there is a winner. If the player and dealer have the same length for their flush and the same rank composition, the hand is a tie.

Rules:

- To begin, a player must make the mandatory Ante Wager
- The player has the option to make a Top Flush Bonus wager and/or a Straight Flush Jackpot wager
- If enabled, the player can also make an optional progressive wager
- Each player and dealer receive seven cards dealt face down
- After evaluating their hand for the greatest number of cards in one suit (longest flush), the player decides to either fold their hand or make a Play wager.
- If the player folds their hand, they forfeit their Ante Wager.
- If the player makes a Play wager, they can wager One Times their Ante if their flush is 4 cards or less, up to Two Times their Ante if their flush is 5 cards, and up to Four Times their Ante if their flush is 6 or 7 cards.
- Play wager at a minimum must be equal to the Ante wager.
- The player will keep any card needed for their longest flush along with any cards needed for a bonus wager payout and will discard the cards that are not needed for the player's hand.
- After all players made their decision to play or fold, the dealer opens their

hand and identifies their longest flush.

- The dealer needs at least a 3-card flush with a nine high to qualify.
- If the dealer hand does not qualify, the player is paid 1 to 1 for their Ante and their Play wager is a push.
- If the dealer does qualify, the player's hand and dealer's hand are compared
- If the player hand beats the dealer hand, the Ante and Play wager are paid 1 to 1.
- If the dealer hand beats the player hand, the Ante and Play wagers lose.
- If the player hand and dealer hand have the same ranking, the outcome is a tie and the Ante and Play wager are returned to the player.
- If the player folds their hand, the Top Flush Bonus, Straight Flush Jackpot, and Progressive Wager (if enabled) are eligible to win based on the qualifying hand for each wager.

Top Flush Bonus

The Top Flush Bonus is an optional wager that wins if the player's hand contains a flush of at least 4 cards and loses if the longest flush a player has is 3 cards or less. All pays are "to 1".

Flush	Pay table 1	Pay table 2	Pay table 3	Pay table 4	Pay table 5
7-Card Flush	300	250	500	200	200
6-Card Flush	100	100	100	50	75
5-Card Flush	10	11	10	8	6
4-Card Flush	1	1	1	2	2

Straight Flush Jackpot

The Straight Flush Jackpot is an optional wager that wins if the player's hand contains at least a 3-card straight flush and loses if the player's hand does not have a straight flush of at least 3 cards. All pays are "to 1".

Straight Flush	Pay table 1	Pay table 2
7-Card Straight Flush	8,000	5,000
6-Card Straight Flush	1,000	1,000
5-Card Straight Flush	100	200
4-Card Straight Flush	60	60
3-Card Straight Flush	7	7

Note: The Straight Flush does not need to coincide with the longest flush used for the main game. For example, a player may have a 4-card flush with no straight flush but a 3-card straight flush in another suit.

Progressive

The progressive wager is an optional \$5 wager that wins if the player's hand contains at least a 3-card straight flush and loses if the player's hand does not have a straight flush of at least 3 cards.

The wager uses five separate progressive meters. A configured percentage of each Progressive wager goes to increment each of the meters. When a progressive prize is awarded, the player will receive the award displayed on the meter, rounded up to the nearest \$1, with the rounding difference paid by the house. The meter is then reset by the house to the configured seed/reseed value. The progressive configuration details are given in Table 2.

Table 1

Hand	Paytable
6 or 7 Card Straight Flush	Progressive Meter 1
4 Card Straight Flush Spades	Progressive Meter 2
4 Card Straight Flush Hearts	Progressive Meter 3
4 Card Straight Flush Diamonds	Progressive Meter 4
4 Card Straight Flush Clubs	Progressive Meter 5
5 Card Straight Flush	\$1,000
3 Card Straight Flush	\$25

Table 2

Meter #	Initial Seed	Increment Rate
1	\$10,000	3%
2	\$200	5%
3	\$200	5%
4	\$200	5%
5	\$200	5%

Note, if the progressive for the 4-card Straight Flush of the held suit would pay a higher amount, then the player will receive the higher progressive award instead of the fixed pay.